

VI-HPS



Review

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- You've been introduced to a variety of tools
- with hints to apply and use the tools effectively
 - Tools provide complementary capabilities
 - computational kernel & processor analyses
 - communication/synchronization analyses
 - load-balance, scheduling, scaling, ...
 - Tools are designed with various trade-offs
 - general-purpose versus specialized
 - platform-specific versus agnostic
 - simple/basic versus complex/powerful

- Which tools you use and when you use them likely to depend on situation
 - which are available on (or for) your computer system
 - which support your programming paradigms and languages
 - which you are familiar (comfortable) with using
- also depends on the type of issue you have or suspect
- Awareness of (potentially) available tools can help finding the most appropriate tools

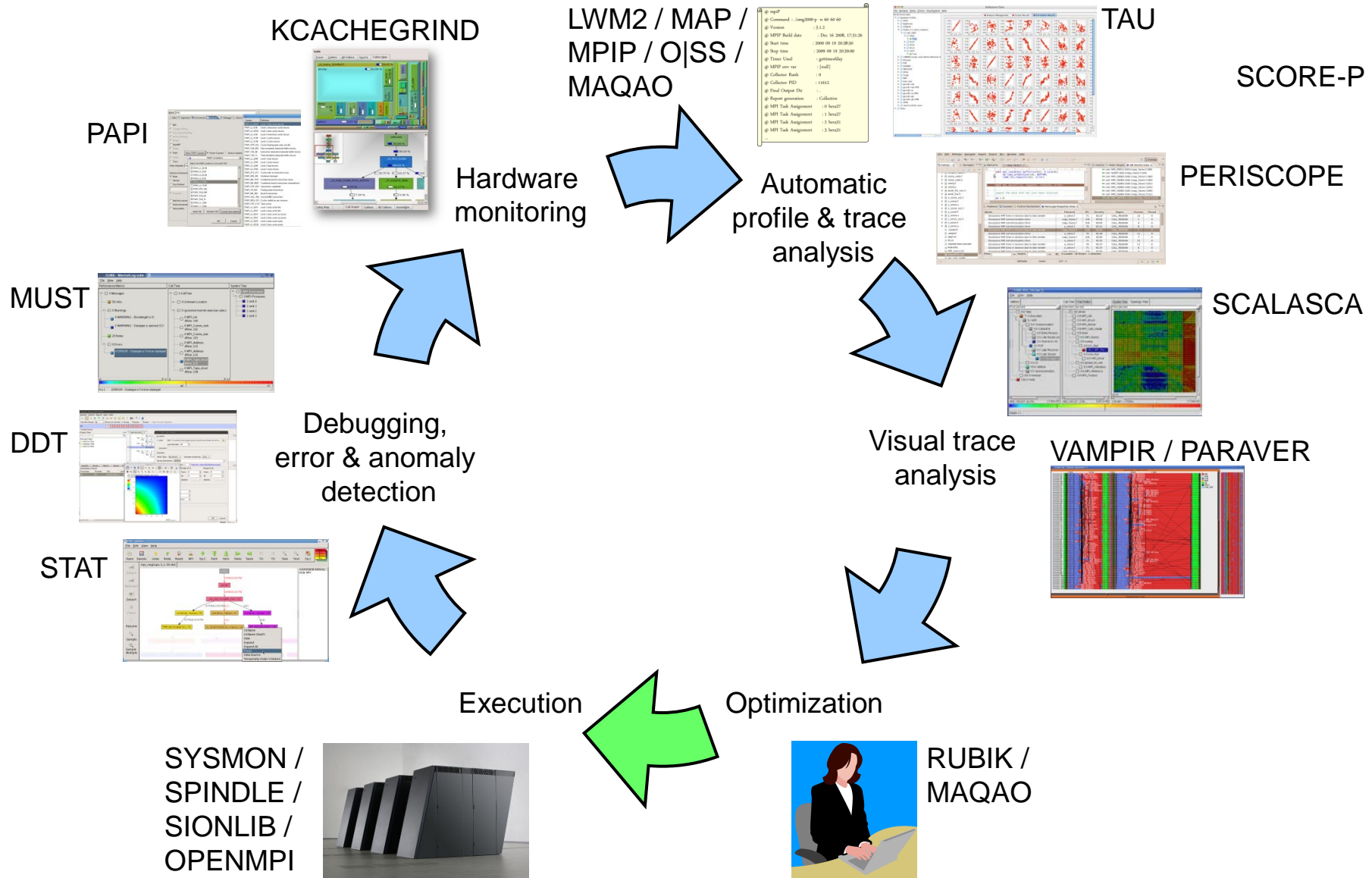
- First ensure that the parallel application runs correctly
 - no-one will care how quickly you can get invalid answers or produce a directory full of corefiles
 - parallel debuggers help isolate known problems
 - correctness checking tools can help identify other issues
 - (that might not cause problems right now, but will eventually)
 - e.g., race conditions, invalid/non-compliant usage
- Generally valuable to start with an overview of execution performance
 - fraction of time spent in computation vs comm/synch vs I/O
 - which sections of the application/library code are most costly
- and how it changes with scale or different configurations
 - processes vs threads, mappings, bindings

- Communication/synchronization issues generally apply to every computer system (to different extents) and typically grow with the number of processes/threads
 - *Weak scaling*: fixed computation per thread, and perhaps fixed localities, but increasingly distributed
 - *Strong scaling*: constant total computation, increasingly divided amongst threads, while communication grows
 - Collective communication (particularly of type “all-to-all”) result in increasing data movement
 - Synchronizations of larger groups are increasingly costly
 - Load-balancing becomes increasingly challenging, and imbalances increasingly expensive
 - generally manifests as waiting time at following collective ops

- Waiting times are difficult to determine in basic profiles
 - Part of the time each process/thread spends in communication & synchronization operations may be wasted waiting time
 - Need to correlate event times between processes/threads
 - *Periscope* uses augmented messages to transfer timestamps and additional on-line analysis processes
 - Post-mortem event trace analysis avoids interference and provides a complete history
 - *Scalasca* automates trace analysis and ensures waiting times are completely quantified
 - *Vampir* allows interactive exploration and detailed examination of reasons for inefficiencies

Effective computation within processors/cores is also vital

- Optimized libraries may already be available
- Optimizing compilers can also do a lot
 - provided the code is clearly written and not too complex
 - appropriate directives and other hints can also help
- Processor hardware counters can also provide insight
 - although hardware-specific interpretation required
- Tools available from processor and system vendors help navigate and interpret processor-specific performance issues



- **Score-P**
 - community-developed instrumenter & measurement libraries for parallel profiling and event tracing
- **CUBE**
 - interactive parallel profile analyses
- **Scalasca**
 - automated event-trace analysis

- Website
 - Introductory information about the VI-HPS portfolio of tools for high-productivity parallel application development
 - VI-HPS Tools Guide
 - links to individual tools sites for details and download
 - Training material
 - tutorial slides
 - latest ISO image of VI-HPS Linux DVD with productivity tools
 - user guides and reference manuals for tools
 - News of upcoming events
 - tutorials and workshops
 - mailing-list sign-up for announcements

<http://www.vi-hps.org>